

Art, Craft and Design GCSE

Why study Art?

- Art is exciting, expressive and rewarding
- You will build on your skills so far and create more independent work
- Broaden your understanding of Art by studying different movements and artists
- Study artists, craftspeople and designers
- Current, contemporary and meaningful



@hardenhuishartdepartment



Art, Craft and Design GCSE

Where could it lead?

- Fashion
 - Textiles
 - Graphic design
 - Advertising
 - Film
 - Photography
 - TV
 - Education
- Architecture
 - Animation
 - Gaming
 - Studio Arts
 - Marketing
 - Interior Design
 - Product Design
 - ...and many more.



@hardenhuishartdepartment



GCSE Art, Craft & Design

GCSE Textile Design

Course Specifications

Component 1 (Portfolio)

(60% of qualification/120 marks):

work produced in class and as homework from September of Year 10 until December of Year 11

Component 2 (Externally Set Assignment 'Exam')

(40% of qualification/80 marks):

Beginning in January of Year 11 students choose from a selection of starting points. They build a sketchbook and develop their project before completing a final outcome of their own design in a 10 hour exam at the end of April.



@hardenhuishartdepartment

AO1 Critical Understanding
AO2 Creative Making
AO3 Reflective Recording
AO4 Personal Presentation.

Art, Craft and Design GCSE

Why study Art at for GCSE?

- Drawing
- Painting
- Printmaking
- Ceramics
- Digital Art
- Textiles
- Sculpture
- Photography



- Two Art studios
- Access to open area computers
- Dedicated and passionate teachers
- **Trips** to national and local galleries and degree shows
- Visiting artist workshops
- Textiles room and brand kiln
- Local and National **competitions**



@hardenhuishartdepartment

Art and Design (Art, Craft and Design)

This title is designed to promote learning across a variety of experiences and through various processes, tools, techniques, materials and resources to generate different kinds of evidence of working and outcomes. The emphasis is on an increased breadth of approach commensurate in demand with the depth of other specialist titles. It is emphasised that the title 'Art, craft and design' is *not* the same as the title 'Fine Art'.

This title offers flexibility in content and approach and the opportunity to explore and create work associated with areas of study from **at least two titles** listed below.

Students undertaking the art, craft and design title are required to demonstrate the knowledge, skills and understanding set out in the introduction to Section 2. Students are required to demonstrate the ability to realise creative intentions relevant to areas of study drawn from at least two of the following titles:

- Fine art
- Graphic communication
- Textile design
- Three-dimensional design
- Photography
- Critical and contextual studies.

Students may explore overlapping areas and/or combinations of disciplines within any of the above titles.

Art and Design (Textile Design)

This title is defined as the creation of designs and products for woven, knitted, stitched or printed fabrics and involves an understanding of fibres, yarns and fabrics.

Students undertaking the textile design title are required to demonstrate the knowledge, skills and understanding set out in the introduction to Section 2 through areas of study relevant to their chosen title. Areas of study include:

- Constructed textiles
- Digital textiles
- Dyed fabrics
- Printed fabrics
- Fashion design
- Installed textiles
- Soft furnishings
- Stitched and/or embellished textiles.

Work is not limited to one area of study.